

{LCDTEXT}

For every record < R > in tblLcdText where tblLcdText.ScriptID = ScriptID

1 = < R1 >

2 = < R2 >

x = < Rx >

{< R >}

1 = < R.lcd_text_line1 >

2 = < R.lcd_text_line2 >

{SETTINGS}

For the single record < R > in tblAudioSettings where

tblAudioSettings.ScriptID = ScriptID

< R.Field Name > = < R.Field Contents >

{ATTRACTSCRIPT}

For every record < R > in tblAttractScript where tblAttractScript.ScriptID = ScriptID

< R.Sequence > =

< R.Command > ;INDEX(< R.Content >); < R.Method > ; < R.Interruptable >

{SCANSRIPT}

For every record < R > in tblScanScript where tblScanScript.ScriptID =

ScriptID

< R.Sequence > =

< R.Command > ;INDEX(< R.Content >); < R.Method > ; < R.Interruptable >

In reference to ATTRACTSCRIPT and SCANSRIPT INDEX < (R.Content >)

Where < R.Command > is 'PA', 'PB', 'PT' then < R.Content > is a < UPC >

code and Index (< UPC >) is the index in the [ATTRACTS], [BUMPERS], [TITLES] section where < UPC > is located.

Where < R.Command > is 'PL' then < R.Content > is the < Text ID > and Index

(< TextID >) is the index in the [LCDTEXT] section where < TextID > is located.

{< UPC >} from tblVideoMaterials

For the single record < R > in tblVideoMaterials where tblVideoMaterials.UPC
= < UPC >

VF = < R.video_filename >

LCD1 = < R.lcd_text_line1 >

LCD2 = < R.lcd_text_line2 >

For every record < R > in tblVideoText where tblVideoText.UPC = < UPC >

TOx = < R.text >

TCx = < R.left > ; < R.top > ; < R.width > ; < R.height > ;

TFx = < R.font_name >

TRx = < R.font_color >

TZx = < R.font_size >

For every record < R > in tblVideoIcon where tblVideoIcon.UPC = < UPC >

GOx = < R.graphic_filename >

GCx = < R.left > ; < R.top > ;

{< UPC >} from tblBumperMaterials

For the single record < R > in tblBumperMaterials where
tblBumperMaterials.UPC = < UPC >

VF = < R.video_filename >

LCD1 = < R.lcd_text_line1 >

LCD2 = < R.lcd_text_line2 >

TG = < R.Bumperette_LGBitmap_Filename >

IG = < R.Bumperette_SMBitmap_Filename >

For every record < R > in tblVideoText where tblVideoText.UPC = < UPC >

TOx = < R.text >

TCx = < R.left > ; < R.top > ; < R.width > ; < R.height > ;

TFx = < R.font_name >

TRx = < R.font_color >

TZx = < R.font_size >

For every record < R > in tblVideoIcon where tblVideoIcon.UPC = < UPC >

GOx = < R.graphic_filename >

GCx = < R.left > ; < R.top > ;

{< Tx >}

For the single record < R > in tblVideoMaterials, tblAudioMaterials,
tblUPCMaster, tblLinerNotes

VS =tblVideoMaterials.upc

AB = tblUPCMaster.audio_bitmap_filename

CB = tblUPCMaster.cover_bitmap_filename

LN = tblLinerNotes.line1 + line2 + line3 + line4 + line5 + line6

ASx =tblAudioMaterials.upc + '_' + tblAudioMaterials.seq

{ASx}

for the single record < R > in tblAudioMaterials

AT = tblAudioMaterials.audioFilename

AN = tblAudioMaterials.audioTrackname

AL1 =tblAudioMaterials.lcd_text_line1

AL2 =tblAudioMaterials.lcd_text_line2

AudioEC Script

{ATTRACTS}

For every record < R > in tblVideoMaterial

where tblVideoMaterial.UPC = D_SetX.UPC and

tblVideoMaterial.Destination = 'AudioEC' and

D_SetX.Type = 'AM'

1 = < R1.UPC >

2 = < R2.UPC >

x = < Rx.UPC >

{BUMPERS}

For every record < R > in tblVideoMaterial where

tblVideoMaterial.UPC = D_SetX.UPC and

tblVideoMaterial.Destination = 'AudioEC' and

D_SetX.Type = 'B'

1 = < R1.UPC >

2 = < R2.UPC >

x = < Rx.UPC >

{TITLES}

For every record < R > in tblAudioMaterial where

tblVideoMaterial.UPC = D_SetX.UPC and

D_SetX.Type = 'M' and

D_SetX.Featured = true

1 = < T1 >

2 = < T2 >

x = < Tx >

VideoEC Script

{ATTRACTS}

For every record < R > in tblVideoMaterial where

tblVideoMaterial.UPC = D_SetX.UPC and

tblVideoMaterial.Destination = 'VideoEC' and

D_SetX.Type = 'AM'

1 = < R1.UPC >

2 = < R2.UPC >

x = < Rx.UPC >

E

{BUMPERS}

For every record < R > in tblVideoMaterial where

tblVideoMaterial.UPC = D_SetX.UPC and

tblVideoMaterial.Destination = 'VideoEC' and

D_SetX.Type = 'B'

1 = < R1.UPC >

2 = < R2.UPC >

x = < Rx.UPC >

{TITLES}

For every record < R > in tblVideoMaterial where

tblVideoMaterial.UPC = D_SetX.UPC and

D_SetX.Type = 'HV'

1 = < T1 >

2 = < T2 >

x = < Tx >

WOE Attract Script

{ATTRACTS}

For every record < R > in tblVideoMaterial where

tblVideoMaterial.UPC = D_SetX.UPC and

tblVideoMaterial.Destination = 'WOE' and

D_SetX.Type = 'AM'

1 = < R1.UPC >

2 = < R2.UPC >

x = < Rx.UPC >

{BUMPERS}

For every record < R > in tblVideoMaterial where

tblVideoMaterial.UPC = D_SetX.UPC and

tblVideoMaterial.Destination = 'WOE' and

D_SetX.Type = 'B'